

Workshop creation

FOR TEACHERS

Introduction to the activity: writing

Learning objectives: after completing this worksheet, your students will be able to:

- Define the plot, what is happening in the story and the goal, what do they want to tell by this story
- Create a setting, where is it happening, what are the surroundings, what is the background, the context
- Develop a character(s) and answer the questions: who is the main character of the story, what are the other characters present in the story
- Elaborate a conflict, what is the problem in the story/ challenges faced, and a resolution, how is the problem solved/ how can one deal with a challenge

Duration of the activity:

4 hours

Short description of the activity:

These 4 exercises will help the students to identify the character they want to involve, the places in which this character will act, the challenges they will face and the actions they will undertake to solve the challenges. Students will work individually and in groups, discussion after every exercise is necessary in order to clarify doubts, initiate new stories and gather information.



Instruction and description of the activity, step by step:

Step 1

To develop the main character or sidekicks, proceed by creating a flip-book. The students must draw a person by using the preprinted sheets that have lines that divide the page into 3 sections: head, body, feet. After that, all the drawings are gathered, pinned together like a book and cut at the 2 intersections. Students can then choose between the head, body and feet and create a creative character. This will initiate a discussion about the characteristics of the character, their habits, feelings, and actions.

Step 2

The kids need to draw a map with different hot spots, (i.e. a school with different rooms, a city with a park and their own house, a home etc.) where the story takes place. The hot spots must define also where the story starts, where the main part takes place, where the conflict(s)/challenge(s) occur and where the resolution and ending happen.

Step 3

Play the game: “problem - solution” with the students. In this game, you provide them with a set of problems (i.e. they feel sad, they need a new car, they cannot talk to a friend; you can also challenge your students to write them down) and students need to write in a sentence a possible solution to the challenge. BUT, if two answers are the same or very similar, they have to join together in a group and have to work together for the next problem. Continue like this until you wish or until there is only one big group left. Then initiate a discussion about the possible conflicts and solutions that can happen in the maps drawn before with the characters already developed.

Step 4

Last step is the “one action game”. Participants form small 3-4 person groups. One participant picks a challenge from the previous exercise or forms new challenges and everyone else has to write 1 action (verb) that can help the character to progress in the





story. The participants that chose the challenge have to connect the verbs into a story.

Repeat several times and then collect the results in the big group.



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